

## AMENDMENTS TO THE CLAIMS

This listing of Claims shall replace all prior versions, and listings, of claims in the application:

### LISTING OF CLAIMS:

1-133. (Cancelled)

134. (Currently Amended) A system comprising:

a multi-component display comprising:

a first display screen comprising a first plurality of pixels, wherein said first display screen is configured to display a visual indicator using said first plurality of pixels; and

a second display screen comprising a second plurality of pixels, wherein said first and second display screens overlap, and wherein each of said first and second display screens is partially transparent; and

a user interface component comprising a user-selectable input component, wherein said user-selectable input component is configured to move said visual indicator from a first plane to a second plane in response to a first user interaction with said user-selectable input component, and wherein said first plane corresponds to said first display screen.

135. (Previously Presented) The system of Claim 134, wherein said second plane corresponds to said second display screen.

136. (Previously Presented) The system of Claim 134, wherein said user interface component is selected from a group consisting of a mouse, a keyboard, a joystick, and a tablet data glove.

137. (Previously Presented) The system of Claim 134, wherein said user interface component is selected from a group consisting of a touchscreen and a touch pad.

138. (Previously Presented) The system of Claim 134, wherein said user interface component is selected from a group consisting of a pen and a stylus.

139. (Previously Presented) The system of Claim 134, wherein said user interface component is a voice-activated user interface component.

140. (Previously Presented) The system of Claim 134, wherein said user-selectable input comprises a button of said user interface component.

141. (Previously Presented) The system of Claim 134, wherein said user interface component is configured to move said visual indicator on said second plane in response to a second user interaction with said user interface component.

142. (Previously Presented) The system of Claim 141, wherein said user interface component is further configured to move said visual indicator on said

second plane after movement of said visual indicator from said first plane to said second plane.

143. (Previously Presented) The system of Claim 134, wherein said visual indicator is selected from a group consisting of an icon, a cursor, an image and a screen image.

144. (Previously Presented) The system of Claim 134, wherein said visual indicator is associated with an application selected from a group consisting of a gaming application, a drawing application and a graphical application.

145. (Previously Presented) The system of Claim 134, wherein said first and second plurality of pixels overlap.

146. (Previously Presented) The system of Claim 134, wherein said user-selectable input component is further configured to display an image between said visual indicator on said first plane and said visual indicator on said second plane.

147. (Currently Amended) A method of using a multi-component display, said method comprising:

displaying a visual indicator using a first plurality of pixels of a first display screen of said multi-component display, wherein said multi-component display further comprises a second display screen, wherein said first and second display

screens overlap, wherein each of said first and second display screens is partially transparent, and wherein said second display screen comprises a second plurality of pixels;

detecting a first user interaction with a user interface component, wherein said user interface component comprises a user-selectable input component, and wherein said detecting further comprises detecting a first user interaction with said user-selectable input component; and

in response to said detecting a first user interaction, moving said visual indicator from a first plane to a second plane, wherein said first plane corresponds to said first display screen.

148. (Previously Presented) The method of Claim 147, wherein said second plane corresponds to said second display screen.

149. (Previously Presented) The method of Claim 147, wherein said user interface component is selected from a group consisting of a mouse, a keyboard, a joystick, and a tablet data glove.

150. (Previously Presented) The method of Claim 147, wherein said user interface component is selected from a group consisting of a touchscreen and a touch pad.

151. (Previously Presented) The method of Claim 147, wherein said user interface component is selected from a group consisting of a pen and a stylus.

152. (Previously Presented) The method of Claim 147, wherein said user interface component is a voice-activated user interface component.

153. (Previously Presented) The method of Claim 147, wherein said user-selectable input comprises a button of said user interface component.

154. (Previously Presented) The method of Claim 147 further comprising:  
in response to detecting a second user interaction with said user interface component, moving said visual indicator on said second plane.

155. (Previously Presented) The method of Claim 154, wherein said moving said visual indicator further comprises moving said visual indicator on said second plane after movement of said visual indicator from said first plane to said second plane.

156. (Previously Presented) The method of Claim 147, wherein said visual indicator is selected from a group consisting of an icon, a cursor, an image and a screen image.

157. (Previously Presented) The method of Claim 147, wherein said visual indicator is associated with an application selected from a group consisting of a gaming application, a drawing application and a graphical application.

158. (Previously Presented) The method of Claim 147, wherein said first and second plurality of pixels overlap.

159. (Previously Presented) The method of Claim 147 further comprising:  
in response to said detecting said first user interaction, displaying an image between said visual indicator on said first plane and said visual indicator on said second plane.

160. (Currently Amended) A computer-readable medium having computer-readable program code embodied therein for causing a computer system to perform a method of using a multi-component display, said method comprising:  
displaying a visual indicator using a first plurality of pixels of a first display screen of said multi-component display, wherein said multi-component display further comprises a second display screen, wherein said first and second display screens overlap, wherein each of said first and second display screens is partially transparent, and wherein said second display screen comprises a second plurality of pixels;

detecting a first user interaction with a user interface component, wherein said user interface component comprises a user-selectable input component, and wherein said detecting further comprises detecting a first user interaction with said user-selectable input component; and

in response to said detecting a first user interaction, moving said visual indicator from a first plane to a second plane, wherein said first plane corresponds to said first display screen.

161. (Previously Presented) The computer-readable medium of Claim 160, wherein said second plane corresponds to said second display screen.

162. (Previously Presented) The computer-readable medium of Claim 160, wherein said user interface component is selected from a group consisting of a mouse, a keyboard, a joystick, and a tablet data glove.

163. (Previously Presented) The computer-readable medium of Claim 160, wherein said user interface component is selected from a group consisting of a touchscreen and a touch pad.

164. (Previously Presented) The computer-readable medium of Claim 160, wherein said user interface component is selected from a group consisting of a pen and a stylus.

165. (Previously Presented) The computer-readable medium of Claim 160, wherein said user interface component is a voice-activated user interface component.

166. (Previously Presented) The computer-readable medium of Claim 160, wherein said user-selectable input comprises a button of said user interface component.

167. (Previously Presented) The computer-readable medium of Claim 160, wherein said method further comprises:

in response to detecting a second user interaction with said user interface component, moving said visual indicator on said second plane.

168. (Previously Presented) The computer-readable medium of Claim 167, wherein said moving said visual indicator further comprises moving said visual indicator on said second plane after movement of said visual indicator from said first plane to said second plane.

169. (Previously Presented) The computer-readable medium of Claim 160, wherein said visual indicator is selected from a group consisting of an icon, a cursor, an image and a screen image.

170. (Previously Presented) The computer-readable medium of Claim 160, wherein said visual indicator is associated with an application selected from a group consisting of a gaming application, a drawing application and a graphical application.

171. (Previously Presented) The computer-readable medium of Claim 160, wherein said first and second plurality of pixels overlap.

172. (Previously Presented) The computer-readable medium of Claim 160, wherein said method further comprises:



in response to said detecting said first user interaction, displaying an image between said visual indicator on said first plane and said visual indicator on said second plane.